

# Web Based Technology in Food Processing Machines Haukur Hafsteinsson Marel

UT Messan 2015





#### Label Applicator

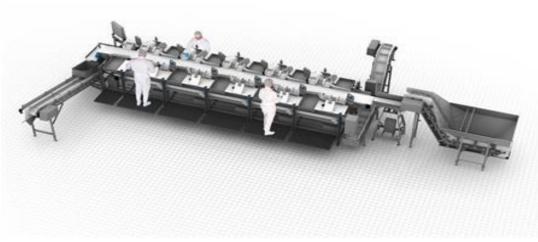






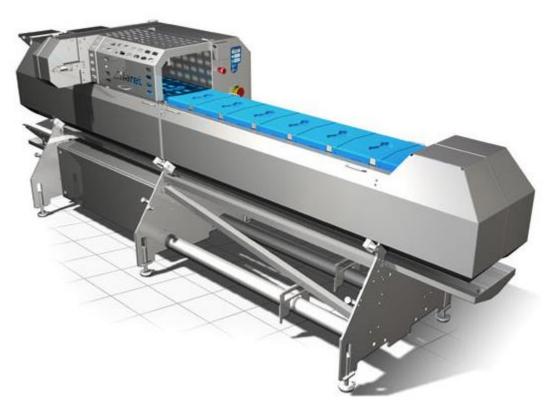
#### **Processing Line**



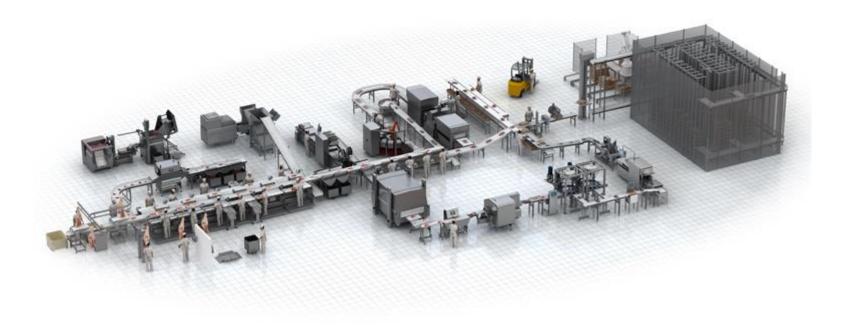




Template Slicing









## M3000 GUI – Designed 1999



Infeed Hoppe	er V1.00			M
Hopper 2	Hopper - Ready		Tare - Done	
ZERO STEADY		Ο.		kg
	Not for direct sale to the public			
e1=d1: e2=d2:	0.02 kg Min1 : 0.02 kg Min2 : Last product weight :	0.40 kg 0.40 kg	Max1 : Max2 : 1.30 kg	60.00 kg 60.00 kg
Weight -	Left lane	Weight	- Right lane —	<b>8</b> kg
Input ga		Input ga	ate — Nam	
Actions	Tare hopper 2		<< Previous	Next >>



#### **Modern Interface Requirements**





Phone





Embedded Computer



#### **Qt or HTML5**





Native programming C++ Web programming HTML/CSS/Javascript



## Native vs. Web Application

	Native	Web
Access to hardware	****	*
Maturity of technology	****	**
Richness of functionality	****	***
Freedom in GUI design	****	****
Debugging	****	****
Platform coverage	*	****
Savings in development costs	*	****
Ease of maintenance	*	****



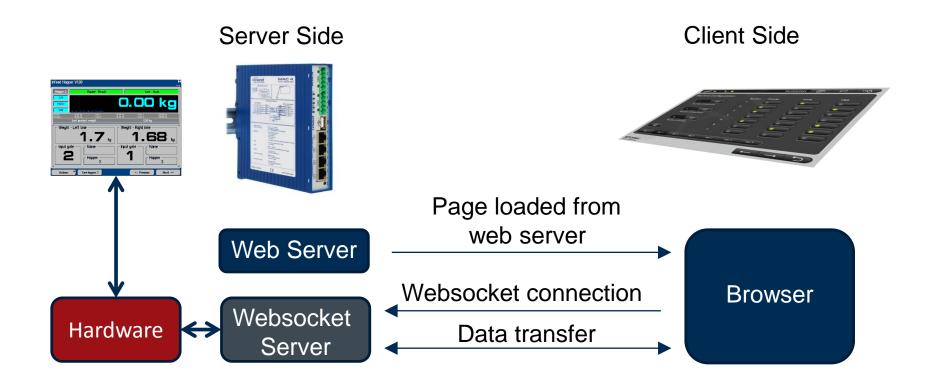
#### **Web Interface - Downsides**

- Hardware issues
- Browsers
  - Browser availability
  - Hardware limitations
  - Browser compatibility
- Bandwidth issues





#### Websocket



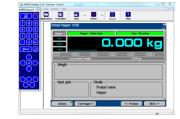


#### **Remote Access Comparison**

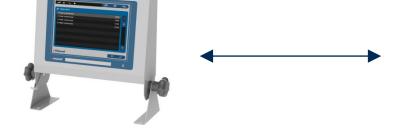
#### Native Remote Viewer







Web



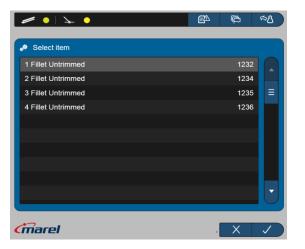
#### Browser





## **Example GUIs Written in HTML**











#### **Final Thoughts**

- Performance in web applications is still far behind the native solution
- Web apps have a huge advantage when it comes to platform coverage
- Today's CPU's are low power but high performance can run browsers
  - Time is working with us, the trend is better performance / watt
- Risks
  - Performance of browsers
  - Web technology constantly changing



# Thank you / Dank u wel / Mange tak / Takk fyrir

